

Pre-Mission Preparation		
Mission 12 introduced the light sensor. What are some digital devices that might have a light sensor in it?	į.	
Remix Step 1: Review your code from Mission 11		
Mission 12: Night Light What does this program do?		
What programming concepts did you learn and use?		
Remix Step 2		
Describe what your remix project will do	:	
Remix Step 3: Plan your code. What functions, variables, and buttons will you use in the project?		
What variables will you use in the project? Fill in the chart. You do not need to fill in every line, or you can add more.	Variable Name	What it will be used for:
What functions will you define and call to divide up your code and use abstraction? You should try to use at least one function.		What it will do
What conditions will you use?		1
Condition (if statement)	What it will do	

What buttons will you use in the project?		
You do not need to fill in every line if you won't use all the buttons.	Button What it will be programmed to do:	
wont doe an the sattone.		
Remix Step 4: Write your code		
Use the sandbox when you write the	code. Write just a few lines at a time and test often.	
, , ,	,	
Remix Step 5: Commenting and feedback	<u></u>	
	 Make sure your code is readable by adding blank lines Add comments to sections of your code that explain what they do 	
Remix Step 5: Commenting and feedback	 Make sure your code is readable by adding blank lines Add comments to sections of your code that explain 	
Remix Step 5: Commenting and feedback Documentation	 Make sure your code is readable by adding blank lines Add comments to sections of your code that explain what they do Get feedback from two (or more) people. You can be one 	
Remix Step 5: Commenting and feedback Documentation Peer feedback	 Make sure your code is readable by adding blank lines Add comments to sections of your code that explain what they do Get feedback from two (or more) people. You can be one of the peer reviewers. 	
Remix Step 5: Commenting and feedback Documentation Peer feedback Peer Review #1 Name: What do you like about the program – be	 Make sure your code is readable by adding blank lines Add comments to sections of your code that explain what they do Get feedback from two (or more) people. You can be one of the peer reviewers. 	
Remix Step 5: Commenting and feedback Documentation Peer feedback Peer Review #1 Name: What do you like about the program – be specific! Give at least one suggestion. Begin with	 Make sure your code is readable by adding blank lines Add comments to sections of your code that explain what they do Get feedback from two (or more) people. You can be one of the peer reviewers. 	
Remix Step 5: Commenting and feedback Documentation Peer feedback Peer Review #1 Name: What do you like about the program – be specific! Give at least one suggestion. Begin with "what if" or "maybe you could"	 Make sure your code is readable by adding blank lines Add comments to sections of your code that explain what they do Get feedback from two (or more) people. You can be one of the peer reviewers. 	

Review the comments. Then take time to improve or add to your project.		
Post-Mission Reflection		
What programming concepts did you use in your project (variables, functions, lists, loops, conditionals, button input, etc.)?		
What are some reasons you would give your friend for learning to program?		